



Schedule, scores and weather

- The league schedule shall be posted online (www.crvolleyball.ca) It is the responsibility of each team Captain to ensure their team has a copy and is aware. The league will do its best not to modify the schedule without prior notice to the teams. The playoffs will consist of the final week of the season. Playoff seeding will be determined by winning percentage and then by sets won and points for/against in case of a tie-breaker.
- In case of inclement weather all teams **must** show up for their game times. Start times may be postponed up to 20 minutes to allow for the weather to clear. Only under extremely poor weather will games be cancelled and then rescheduled.
- Scores are to be reported to a CRVB committee member by both captains post game, failing that scores may be e-mail to info@crvolleyball.ca by the end of the following day after play

Equipment

- A league committee member will be at the courts in advance of the start time with lines and game balls. Teams will be responsible for the set-up and take down of court lines.
- The league will provide game balls to be used for play. League members may provide their own balls for warm up if they choose. All games must be played with game balls provided by the league.

Match Format

- Matches are to begin at their scheduled time.
- Teams are to play with 4 players per side with a minimum of 1 female on the court per side.
- Teams short players may play a match but a minimum of 1 female must play per side. Each team must have a minimum of 3 players on each side. A team that can not field the league minimum within 10 minutes of start time defaults the 1st game 21-0 and if after 20 minutes can not meet the minimums defaults the 2nd game 21-0.
- A match is to be played to a best of 3 games. Games 1 and 2 are played to 21 points, game 3 is played to 15 points. A team must win by 2 points, Games are capped at 23 (1 & 2) and 15 points(3rd if necessary).
- If a match is not completed in the allotted time the match is to end after it's 40 minutes of play and scores to be recorded. The winner will be determined by sets won and points for/against.
- Each week the bottom team in A Div will go down to B Div and the top of B Div will move up to A. Team name/numbers will shift accordingly. Make sure you know where/when you play each week as it will be a dynamic schedule.

Rules of Play

- Teams will 'rock, paper, scissors' to determine who gets first serve. First service then goes to the loser of the previous game for the remainder of the match.
- All disputes that can not be quickly resolved between team captains are to be re-served with no point given on the dispute. Please inform a CRVB committee member of the dispute for future clarification.
- If a serve touches the net on the way over, the ball is in play.

- A player can set a serve, but cannot block a serve. The ball must come into play.
- Players are to call balls in or out of bounds. If there is a dispute, resume play by re-serving the ball with no point awarded.
- Players are to call their own fouls. If an obvious foul is missed, a player on the opposing team may politely point this out. Generally, teams should NOT call fouls against their opponents. Obvious fouls are: carries, double hits, touching the net, going under the net and contacting another player, etc.
- If a player touches the net or crosses under the plane of the net and contacts an opposing player at any time this is considered a foul and will result in a point for the opposing team.
- A double hit on the first bump after a serve is allowed (e.g. the serve hits the defender's arms and then chest). A double-hit is also permitted on a hard-driven spike/hit. Please note that a ball that ROLLS along a player's body is illegal.
- Area of Contact: Players may contact the ball with any part of the body, including areas below the waist.
- Reaching beyond the net:
 - In blocking, a blocker may touch the ball beyond the net, provided that he/she does not interfere with the opponents' play. A player is permitted to pass his/her hand beyond the net after an attack hit, provided that the contact has been made within his/her own playing space. You can penetrate the plane of the net to block a spike. However; if a setter is trying to set his player, you can't reach over the net and block that set. If you are spiking the ball, your hand can cross the net as long as you start the contact on your own side.
- Serving: If while serving you **miss** and it hits the ground, it counts as a serve so will be loss of possession and a point for the other team. A Sky-Ball serve is allowed.
- After 5 consecutive served points the serving team will rotate (mercy rule).
- Players are asked to use their own good judgment when it comes to hitting/spiking against the other team/players
- 3 hits are allowed per possession. Any contact, intentional or unintentional, counts (all body parts are live). All contact with the ball must be 'clean' - players are NOT allowed to catch, throw, push, scoop, lift, double hit or carry the ball. A block will not be counted as one of the 3 allowable contacts.
- The CRVB league does not have outdoor antennae but players should use the court line to estimate where the antennae would extend vertically from the plane of the net. Any balls that pass over the net clearly beyond the imaginary boundary would be out.
- No Open Handed Tipping. Players who contact the ball with one hand and are putting the ball over the net must cleanly hit with:
 - The heel or palm of hand (a roll shot)
 - A straight, locked fingers and a locked wrist (a cobra)
 - Curled fingers (a camel toe)
 - The back of the hand (locked wrist and locked fingers/knuckles.
 - Please note that one handed placement or redirection of the ball with the fingers (dink or open-handed tip) is a fault.
- There are **no** court position restrictions or requirements in 4's beach volleyball, but service rotation must remain the same throughout a single game.

Alcohol/Smoking, Waivers & Facility Use

- The facilities used by CRVB are rented from the City of Campbell River. Players must follow the rules and guidelines established for each facility and are responsible for any damage caused.
- Players are expected to clean up after games and use garbage disposal/recycling facilities provided.
- All players must sign a waiver before playing in the CRVB league. Captains must ensure their members comply as well as supply a team roster to the league before commencement of the season.